



SYST 101: Intro to Systems

Lecture 19

Apr 1, 2002 C. Wells, SEOR Dept.

Syst 101 - Lec. 19

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Announcements

- Remaining Semester Schedule
 - Apr 3 lecture 20
 - Apr 8, 10
 Project 2 laboratory testing
 - Apr 15, 17 lecture 23, 24
 - Apr 22, 24 Project 2 demos and oral presentations
 - Apr 29, May 1 Review for final
 - May 2 SYST 490/495 presentations
 - May 13

Final Exam 10:30 – 1:15

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Agenda

- Discussion of Projects
- Petroski, Chapters 9
 - Lessons from "Bridges and Politics"





Bridges and Politics

- Petroski discusses
 - The various types of bridges
 - How they evolved
- How Competing Designs Are Selected
- How Long Term Projects Are Financed
- Tradeoffs Between User Communities





Tradeoffs in Bridge Type Selection

- Decision Tree
- Must Ship Traffic Travel the Waterway?
- Yes: Higher Bridge Span Height

 -> More Land Rqrd on Each End
- No: Lower Bridge Span Height

 -> Less Land Rqrd





Effect of Land Acquisition

- Folks on each side may want to visit each other
- But usually don't want their neighborhoods destroyed for a new bridge
- Same argument ongoing right now concerning the Wilson Bridge replacement and Alexandria land acquisition





User Communities

- Land Acquisition Affects Immediate
 Residents
- Bridge Benefits Larger Community

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Benefit/Effects Assessment

- Effects on Traffic
 - Local to Bridge Ends
 - Regional
- Effects on Economies
 - Local vs Regional





Network Modeling

- Traffic Modeling and Simulation

 Very large and extensive models
- Model Traffic Flows

Before



After



Higher flows mean more pollution, Possibly higher economic activity, Possibly higher crime...

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Tradeoff for Government

- Don't Build Bridge
 - Everyone somewhat unhappy with status quo
- Build Bridge
 - Large segment of constituents happier
 - Small segment of constituents much unhappier





Time Factors

- Bridges take forever to get built
 - Years in planning
 - Years in construction
- Funding is not assured over this extended period
 - Difficulty is maintaining the momentum of support





Project Phases

- Design Phase
 - Competitive Designs
 - Relatively Inexpensive
 - Relatively Little Opposition
- Construction Phase
 - Must Have Only One Design
 - Expensive
 - Opposition Prior to Start





Project Phases (cont)

- Operations Phase
 - Income: Tolls?
 - Expenses:
 - Maintenance
 - Toll Booth Operator Salaries?
 - Another trade
 - Design/Construction Vs Operations
 - Use the best techniques and materials and you may have lower maintenance costs.





Construction/Maintenance Tradeoff

Another classic tradeoff







Project Phases (cont)

- Retirement/Replacement Phase
 - Retirement Usually Means Dismantling
 - Modern Bridges Usually Replaced
 - In Place or Nearby
 - The need for the bridge rarely disappears
 - Usually replaced to get additional capacity
 - Several points on the Mississippi River where the old bridge stands next to the new one





Capacity Vs Time

- Need for Additional Capacity Increases Faster than the Bridge Construction Time
- Need expands to fill capacity and then some
- Capacity is never sufficient







Summary

- Can't just go build a bridge....
- Design Tradeoffs
 - Local and regional impacts/benefits
 - Traffic density, pollution, economics, crime, taxes
- Construction
 - Maintain expected funding levels
- Operation & Maintenance
- Retirement & Replacement
 - You're pretty much stuck with a bridge forever...





Assignments

- Reading
 - Petroski, IbD, Ch. 10, "Buildings and Systems"
 - Petroski, EiH, Ch. 15, "Slide Rule to Computer"
- Homework
 - Consider the expansion of Metro to Dulles Airport.
 - perform a system trade to include routing
 - identify the final solution and give rationale for the decision