Course Description: Human-Computer Interaction

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Text: J. Preece, Y. Rogers, & H. Sharp. *Interaction Design: Beyond Human-Computer Interaction* (3rd Edition.). Wiley & Sons, 2007. An online version of this book is available at http://magik.gmu.edu/cgi-bin/Pwebrecon.cgi?BBID=2941995

Prerequisites: IT 106 and IT/STAT 250

This course will cover the principals of human-computer interaction: including information processing design, cognitive models, ergonomics, and design metaphors. Students will learn to evaluate interface design in terms of effectiveness, efficiency, and cost. (*Systems engineering majors cannot take this course for credit toward their major. You'll need to take SYST 470.*)

Student Evaluation Criteria

Midterm Exam	30%
Class Project	30%
Homework	10%
Final Exam	30% (only on material after the mid-term)

I use the full grading scale, including pluses and minuses. The exams will cover material presented in the text and class. The exams are closed-book and closed-notes. The exam questions will be short-answer & fill in the blank in format. There will be a review period the session before the exams. Laptops cannot be used to take the exams.

Students will work in groups (of their choosing) to complete the class project. The project needs to be an evaluation of two or more existing interactive products. The projects need to be guided by user requirements and usability goals. Projects will be presented orally (time permitting) the last two Lectures of class. You should discuss your project topic with me to make sure it is acceptable.

All students must abide by the GMU Honor Code. Each student is required to sign and return an Honor Code pledge at the beginning of this course. The last page of this syllabus contains the code. I will review the Honor Code including a discussion of when student collaboration is allowed or not allowed.

Technology Requirements:

The technology requirements for this online course are listed below:

Hardware:

You will need access to a Windows or Macintosh computer with at least 2 GB of RAM and to a fast, reliable broadband Internet connection (e.g., cable, DSL). For optimum visibility of course material, the recommended computer monitor and laptop screen size is 13-inches or larger. You will need computer speakers or headphones to listen to recorded content. A headset microphone is recommended for live audio sessions using course tools like Blackboard Collaborate. For the amount of computer hard disk space required to take an online course, consider and allow for the space needed to: 1) install the required and recommended software and, 2) save your course assignments.

For hardware and software purchases, visit Patriot Computers.

Software:

Web browser (See Blackboard Support for supported web browsers) Blackboard Courses (Log into http://mymason.gmu.edu, select the Courses Tab) Blackboard Collaborate (select from the course menu) Adobe Acrobat Reader (free download) Flash Player (free download) Microsoft Office (purchase)

Note: If you are using an employer-provided computer or corporate office for class attendance, please verify with your systems administrators that you will be able to install the necessary applications and that system or corporate firewalls do not block access to any sites or media types.

Blackboard Collaborate: The final project presentation will take place on Blackboard Collaborate, a synchronous videoconferencing platform. In addition, I will make a Collaborate Session available to each project group for their use during the semester. Login in to mymason.com with your Mason NetID and password. Select the Courses Tab. Choose the course_____. Click on Collaborate on the left menu. Under Blackboard Collaborate Click

on the Collaborate Image to be redirect to your Collaborate



Please make sure to update your computer and prepare yourself to begin using the online format BEFORE the first day of class. The IT Support Center can be found online here.

Navigate to the Student Support page on your MyMason page and select the Courses Tab:



Click on the link as shown in picture.



In the menu bar to the left you will find Blackboard Collaborate; you need to become familiar with Blackboard Collaborate for this course. Make sure you run a system check a few days before videoconference day. To do this, click on Bb Collaborate and a dropdown menu will appear. Become familiar with the attributes of Collaborate and online learning.

SYLLABUS Human-Computer Interaction (SYST 469 DL1) On-Line Wednesday 7:20PM – 10:00PM

Lecture 1	What is interaction design? (Ch. 1)
Lecture 2	The Process of Interaction Design (Ch. 9)
Lecture 3	Understanding Users (Ch. 3)
Lecture 4	Data Gathering (Ch. 7)
Lecture 5	Identifying Needs and Establishing Requirements (Ch. 10)
Lecture 6	Understanding and Conceptualizing Interaction (Ch. 2) & Interfaces & Interaction (Ch. 6)
Lecture 7	Mid-Term Exam
Lecture 9	Design, Prototyping, and Construction (Ch. 11) & Intro. Evaluation (Ch. 12)
Lecture 10	Evaluation framework (Ch. 13) & Analytical Evaluation (Ch. 15)
Lecture 11	Usability testing and field studies (Ch. 14) & Data Analysis, Interpretation & Presentation (Ch. 8)
Lecture 12	Presentations
Lecture 13	Presentations & Review for Final
Lecture 14	Final Exam (only on material after the mid-term)

Please read the following GMU Honor Code and sign at that the end that you have read it. It is expected that you abide completely with the provisions provided herein:

Honor Code

To promote a stronger sense of mutual responsibility, respect, trust, and fairness among all members of George Mason University, and with the desire for greater academic and personal achievement, we, the members of George Mason University, have set forth the following code of honor.

I. The Honor Committee

The Honor Committee is a group of students elected from the student body whose primary and indispensable duty is to instill the concept and spirit of the Honor Code within the student body. The secondary function of this group is to sit as a hearing committee on all alleged violations of the code.

II. Extent of the Honor Code

The Honor Code of George Mason University deals specifically with cheating and attempted cheating, plagiarism, lying, and stealing.

A. Cheating encompasses the following:

1. The willful giving or receiving of an unauthorized, unfair, dishonest, or unscrupulous advantage in academic work over other students

2. The above may be accomplished by any means whatsoever, including but not limited to the following: fraud; duress; deception; theft; trick; talking; signs; gestures; copying from another student; and the unauthorized use of study aids, memoranda, books, data, or other information

3. Attempted cheating

B. Plagiarism encompasses the following:

1. Presenting as one's own the words, the work, or the opinions of someone else without proper acknowledgment

2. Borrowing the sequence of ideas, the arrangement of material, or the pattern of thought of someone else without proper acknowledgment

C. Lying encompasses the following:

The willful and knowledgeable telling of an untruth, as well as any form of deceit, attempted deceit, or fraud in an oral or written statement relating to academic work. This includes but is not limited to the following:

1. Lying to administration and faculty members

2. Falsifying any university document by mutilation, addition, or deletion

3. Lying to Honor Committee members and counsels during investigation and hearing. This may constitute a second charge, with the committee members who acted as judges during that specific hearing acting as accusers

D. Stealing encompasses the following:

Taking or appropriating without the permission to do so, and with the intent to keep or to make use of wrongfully, property belonging to any member of the George Mason University community or any property located on the university campus. This includes misuse of university computer resources (see the Responsible Use of Computing Policy section in the "General Policies" chapter). This section is relevant only to academic work and related materials.

Students must report all alleged violations to the Honor Committee. Any student who has knowledge of, but does not report, a violation may be accused of lying under the Honor Code.

I have read the above GMU Honor Code and agree to abide by its provisions:

Signature:	Date:	
-		

Print Name: